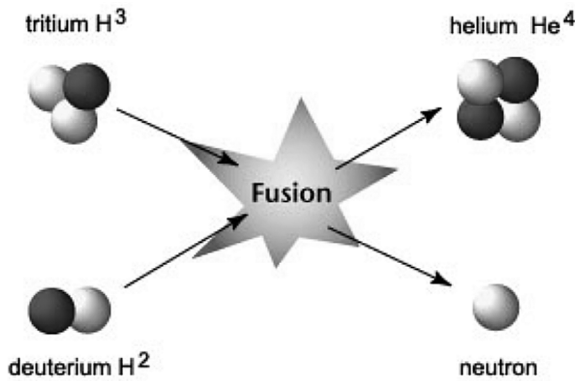
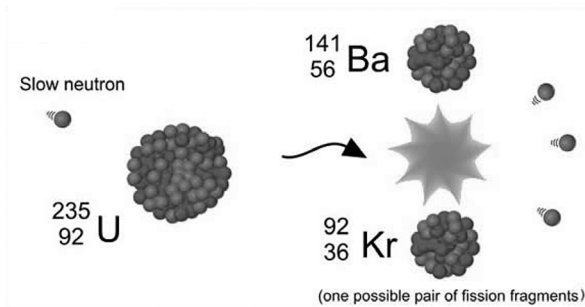


2. (a) nuclear fusion



(b) nuclear fission



Applying Knowledge

Nuclear fission and fusion reactions

Page 142

- $3\ ^1_0n$, Fission $^{239}_{94}Pu$
- $2\ ^2_1H$, Fusion
- $^{80}_{32}Ge$, Fission
- 1_0n , Fusion
- $^{235}_{92}U$, Fission
- 1_0n , Fusion
- $^{113}_{46}Pd$, Fission
- $^{127}_{53}I$, Fission
- $3\ ^1_0n$, Fission
- $^{239}_{94}Pu$, Fission

Assessment

Nuclear reactions

Page 143

- B
- C
- B
- F
- A
- E
- D
- B
- C
- D
- C
- C
- B

UNIT 3 Motion

Chapter 8 Average velocity is the rate of change in position.

Section 8.1 The Language of Motion

Comprehension

Scalars versus vectors

Page 147

- (a) scalar: a quantity that has a magnitude but not a direction

(b) vector: a quantity that has both a magnitude and a direction

(c) magnitude: the size of a measurement or an amount

(d) reference point: the point from which the change is measured

2.

Quantity	Symbol	SI Unit	Scalar or Vector
time	t	s (seconds)	scalar
time interval	Δt	s (seconds)	scalar
distance	d	m (metres)	scalar
position	\vec{d}	m (metres)	vector
displacement	$\Delta\vec{d}$	m (metres)	vector

3. (a) V (b) S (c) S (d) V

- (a) positive (+)

(b) negative (-)

(c) positive (+)

(d) negative (-)

Applying Knowledge

Distance, position, and displacement

Page 148

1.

t_i (s)	t_f (s)	Δt (s)	d_i (m)	d_f (m)	Δd (m)	Direction of Motion
6.0	7.5	1.5	+18.4	+22.6	+4.2	right
5.7	8.5	2.8	+24.3	+30.1	+5.8	up
20.2	38.4	18.2	+39.1	+24.8	-14.3	south
12.4	18.8	6.4	+54.8	+46.2	-8.6	west

2. (a) 12 m

(b) 0 m

3. (a)

Time	Position
0 min	0 m
1 min	180 m [E]
2 min	40 m [E]
3 min	140 m [E]

Time Interval	Distance Travelled	Displacement
0 min–1 min	180 m	180 m [E]
1 min–2 min	140 m	140 [W]
2 min–3 min	100 m	100 m [E]

(b) 420 m

(c) 140 m [E]

Comprehension

Positive, negative, and zero slopes

Page 150

- Graph B
- Graph A
- Graph C
- Graphs A, B and C
- Graph B
- Graph C
- Graph A

Analyzing Information

Uniform motion

Page 151

- (a) non-uniform motion
(b) uniform motion
(c) non-uniform motion

2.

Time Interval	Slope of Line	Description of Motion
0 s–10 s	positive	The object is moving to the right of the origin with uniform motion.
10 s–15 s	zero	The object is at rest.
15 s–30 s	negative	The object is moving back toward the origin with uniform motion.
30 s–40 s	negative	The object is moving to the left of the origin with uniform motion.
40 s–55 s	positive	The object is moving back toward the origin with uniform motion.

- 10 s–15 s
- 15 s–30 s
- 0–2 s and 7–12 s
- pacing backward away from the bus stop
- pacing forward toward the bus stop
- 2 m in front of the bus stop
- 8m, that is 8 m backward
- 20 m
- 0 m

Assessment

The language of motion

Page 153

1. E 2. D 3. B 4. G 5. F 6. A 7. C 8. A 9. B 10. D 11. D

Section 8.2 Applying Knowledge

Applying Knowledge

Calculating average velocity

Page 156

- (a) $U_{av} = \frac{\Delta d}{\Delta t}$
(b) $\Delta \vec{d} = \vec{v}_{av} \Delta t$
(c) $\Delta t = \frac{\Delta \vec{d}}{v_{av}}$
-

Displacement	Time	Average Velocity	Formula Used and Calculation Shown
15.6 m	3 s	5.2 m/s	$\vec{v}_{av} = \frac{\Delta \vec{d}}{\Delta t} = \frac{15.6}{3} = 5.2 \text{ m/s}$
357.5 km	6.5 h	55 km/h	$\vec{v}_{av} = \frac{\Delta \vec{d}}{\Delta t} = \frac{357.5}{6.5} = 55 \text{ km/h}$
22.6 m	4 s	5.65 m/s	$\Delta t = \frac{\Delta \vec{d}}{v_{av}} = \frac{22.6}{5.65} = 4 \text{ s}$
243.75 km	3.25 h	75 km/h	$\Delta \vec{d} = \vec{v}_{av} \Delta t = 75 \times 3.25 = 243.75 \text{ km}$
12.6 m	3.15 s	4 m/s	$\vec{v}_{av} = \frac{\Delta \vec{d}}{\Delta t} = \frac{12.6}{3.15} = 4 \text{ m/s}$
24 km	0.75 h	32 km/h	$\Delta t = \frac{\Delta \vec{d}}{v_{av}} = \frac{24}{32} = 0.75 \text{ h}$
480 m	8 s	60 m/s	$\Delta \vec{d} = \vec{v}_{av} \Delta t = 60 \times 8 = 480 \text{ m}$

- (a) 150 s
(b) 70 s
(c) 255 m [E]
(d) 14 s
(e) 0.375 km/min
(f) 800 000 a (years)
(g) 0.65 km, or 650 m

Applying Knowledge

Slopes of position-time graphs

Page 157

- average velocity
- uniform motion; constant velocity
- Slope is the change in the vertical distance divided by the change in the horizontal distance.
- slope = $\frac{\text{rise}}{\text{run}}$
-

Line	Rise	Run	Slope Calculation	Slope
A	4	15	$4 \div 15$	0.27 m/s
B	0	20	$0 \div 20$	0 m/s
C	8	5	$8 \div 5$	1.6 m/s
D	–6	15	$-6 \div 15$	–0.4 m/s

Analyzing Information
Analyzing position-time graphs
Page 158

1. (a)

Time Interval	Displacement	Average Velocity
0 s–2 s	0 m	0 m/s
2 s–5 s	–3 m	–1 m/s
5 s–7 s	+ 5 m	+ 2.5 m/s
7 s–12 s	0 m	0 m/s
12 s–14 s	–8 m	–4 m/s
14 s–16 s	+ 4 m	+ 2 m/s
16 s–18 s	0 m	0 m/s
18 s–19 s	+ 2 m	+ 2 m/s
19 s–20 s	0 m	0 m/s

(b) at 14 seconds

(c) 0 m

2. (a) C

(b) E

(c) B

(d) D

(e) F

(f) A

3. (a) The y-intercept represents the position at which the runner starts.

(b) No. Runner B starts out farther ahead than Runner A.

(c) Runner B is running faster at 2 s because Runner B has a steeper slope than Runner A.

(d) At 5 s, both runners are at the same position.

(e) Runner A is ahead at 10 s.

Extension Activity

Constructing and interpreting position-time graphs

Page 160

1. (a) Graph should have a negative slope crossing the x-axis at 5 s.

(b) 3 seconds

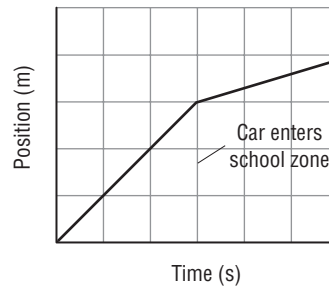
(c) 100 m [E]

(d) –12.5 m [W]

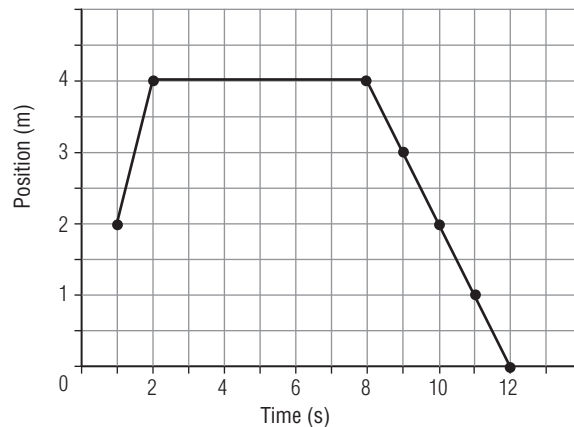
(e) –25 m/s

(f) The car is moving westward toward the origin with constant velocity.

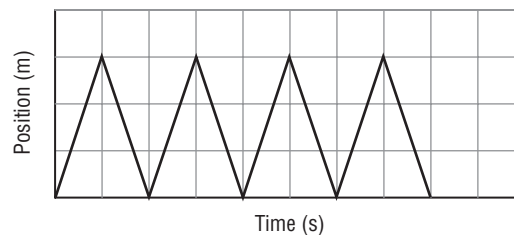
2. (a)



(b)



(c)



Assessment

Average velocity

Page 162

1. B 2. C 3. A 4. D 5. A 6. A 7. B 8. D 9. C 10. B 11. C
 12. C 13. D 14. A

Chapter 9 Acceleration is the rate of change in velocity.

Section 9.1 Describing Acceleration

Cloze Activity

Velocity and acceleration

Page 166

- vector, speed
- positive
- negative